

# OBEDIENCE and DEXTERITY



# GENERALITIES



**As explained above we must be careful not to fall into the trap of limiting ourselves to judging by points and above all only take into account faults!**

**The obedience and dexterity part of our program aims to evaluate the dog's natural qualities, his control and especially the latter's ability to perform certain exercises which will be required of him during search missions in harmony with his handler!**

**That's why we need to take more into consideration the way the handler team performs the required exercises.**

**We will only see the exercises of level B here.**

- **What should we take into account to judge Obedience / Dexterity part?**

- ❖ **The level of the test (% potential/ % compliance with the rules)**
- ❖ **Compliance with the rules**
- ❖ **The judgment starts with the starting basic position and ends with the ending basic position**
- ❖ **Dog attitude and his potential, faults committed by the dog**
- ❖ **Attitude of the handler, faults committed by him**
- ❖ **Handler and dog harmony**
- ❖ **General appreciation of the exercise via a qualifier**

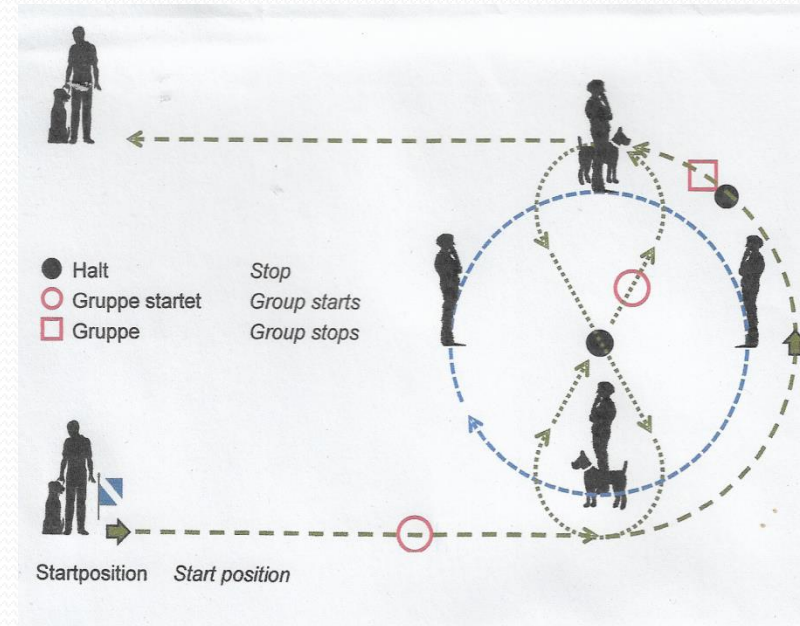




## GOING through a group of people

In the group , the dog has to present himself in a socialized manner. Lacking concentration as well as additional AC or VC devalue the exercise accordingly.

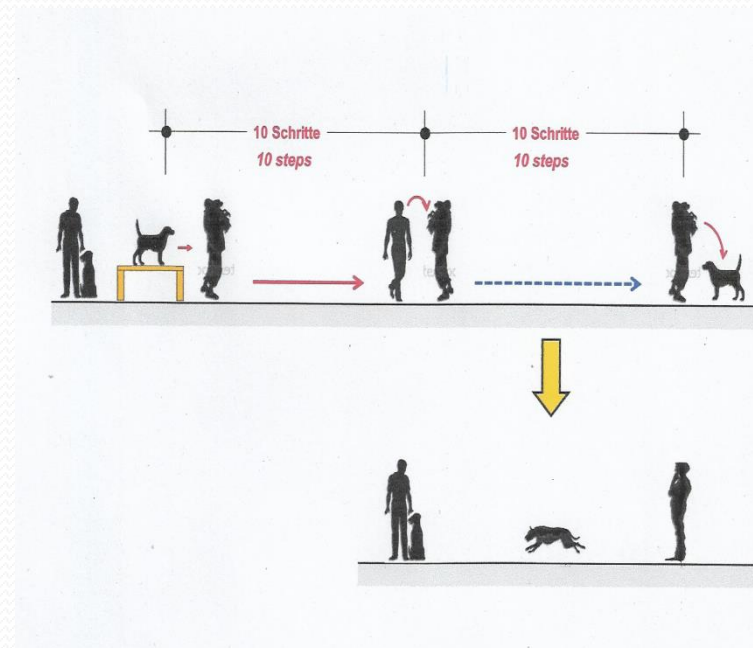
If the dog shows aggression and attacks the group dog, there will be a disqualification.



## Carry and Hand-over B 10 points

If the dog is not cooperative, is not calm during the the carry, growls slightly or pulls back when picked up or put down, the exercise will be devalued accordingly. If the dog jumps off during the carry, the exercise will be scored as insufficient. If the D leaves the HP after having been put down and before the TJ's instruction, the exercise is to be scored with maximum satisfactory.

**To judge:** Basic position, jumping onto the table, picking up by the DH, carry, hand over by the helper, carry, put down of the dog, recall, basic position.



## RETRIEVE ON THE FLAT 10 points

Amongs others, these points are faulty and lead to point deduction:

- Running there slowly or not directly
- Mistake when picking up
- Slow or not direct comeback
- Dropping the utility article
- Playing or mouthing the utility article

Throwing the article too short or too far and any help by the DH result in devaluation accordingly.

If the DH changes his location the exercise is scored with 0 point.

### To judge:

Basic postion, throwing the article, departure of the D, running, picking up the article, return, sit postion in front of the DH, release of the article and final basic position.

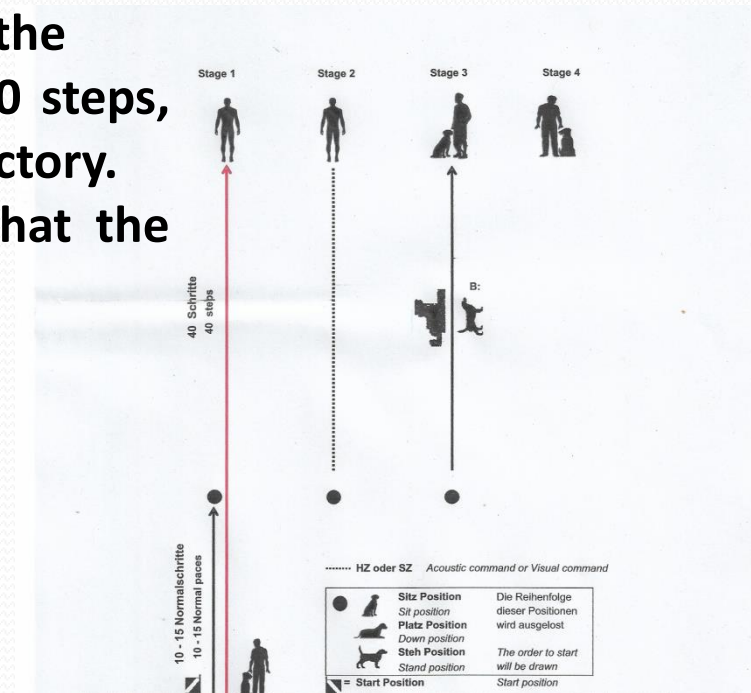


# Distance control 15 points

If the distance for the first recall and assuming the Second position is surpassed by more than 10 steps, the exercise is evaluated with a maximum satisfactory. If the dog assumes another position other than the one required, 4 points each are deducted.

## To judge:

- Basic position
- Heeling
- Sit position
- Recall
- Down
- Stand
- Recall
- End basic position





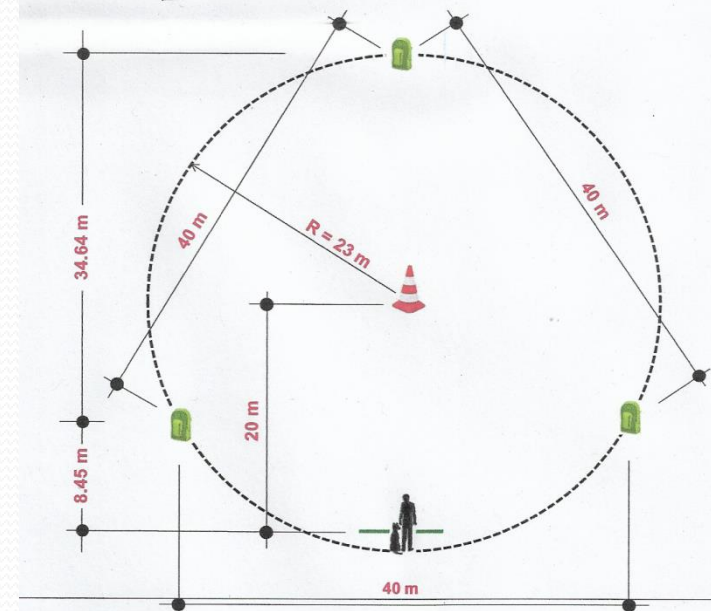
## Directability at a Distance 10 points

Amongst others, these points are faulty and lead to point deduction:

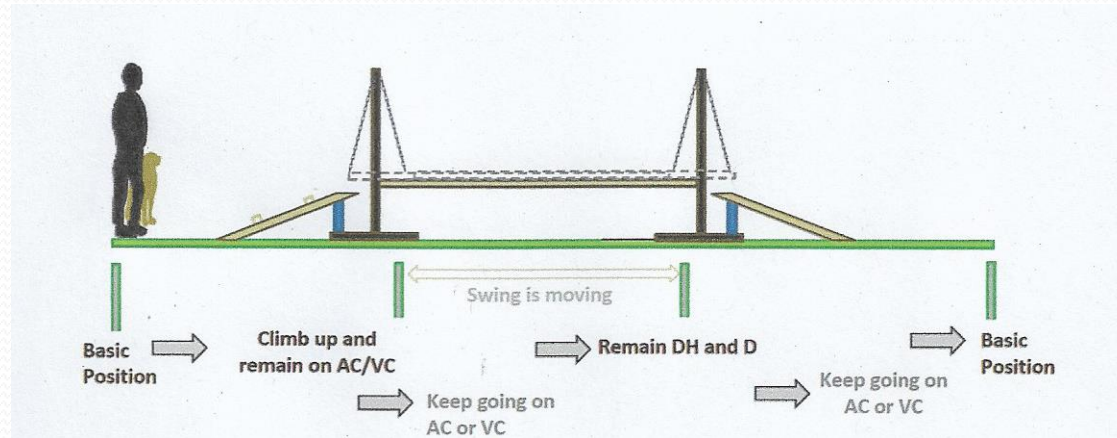
- Hesitant running to the tables/ a designated zone
- Strongly deviating from the ideal line
- Hesitant jumping on the tables
- Prematurely leaving a table, a designated zone
- Hesitant assuming a position
- Slow recall and sitting in front
- DH aids such as repeated commands
- Mistakes in the finish

**To judge:**

Basic position-going out to the middle marker- remaining in place- running on each table-jumping on the table- remaining in place- after the third table recall in front- basic position. Attitude of the DH (must stay in place)



## SWING 10 points



Insecure, hesitant and or hectic traversing, running on ahead or staying Behind devalue the exercise accordingly.

If the dog jumps off within the first half, the exercise is scored with 0 points

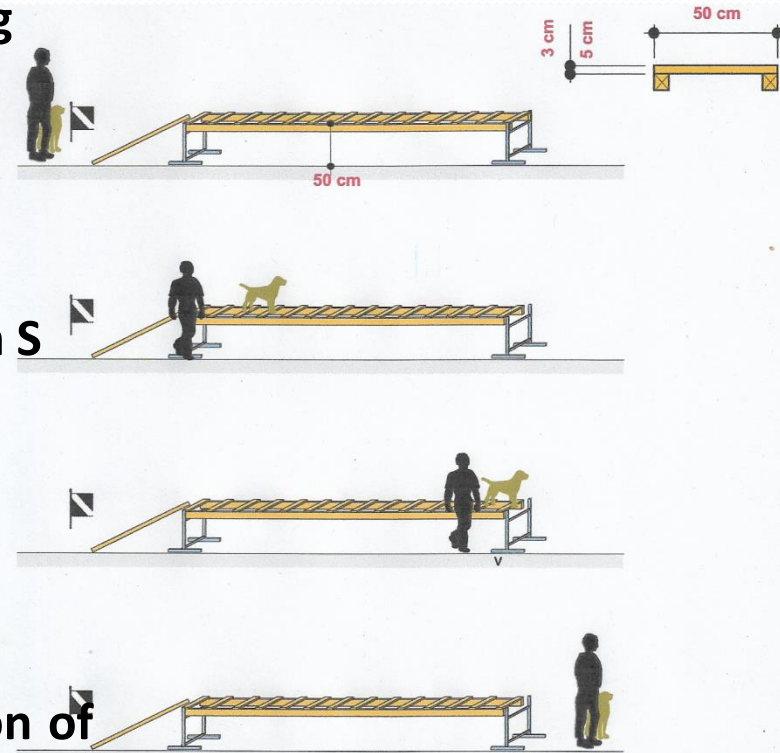
If the dog jumps off after the first half part, the exercise is considering Insufficient

**To judge:**

Basic position, climb up and remain, keep going on AC or VC, remain, keep going on AC or VC, basic position.

## Ladder 10 points

- Insecure,hesitant and or hectic traversing,running on ahead or staying behind devalue the exercise accordingly.
- If the dog jumps off within the first half = 0 points
- If the dog jumps after the first half= insufficient
- If the dog jumps off after the last rung= maximum S
- If the dog falls down between the steps and if it's possible for the D to get back up onto the ladder Independently and without help= insufficient
- Individual steps on a ladder beam devalue accordingly
- If the dog uses a beam throughout a large portion of the ladder or shows strong step insecurity = insufficient.



### To judge:

Basic position, mounting, D goes independently to the last rung, remains there, DH lifts his D off, basic position.

## Tunnel with tube 10 points

Insecure, hesitant and or hectic going in and through the obstacle devalue the exercise accordingly.

If the D doesn't leave the tunnel, or doesn't stay after the AC/VC, the exercise = insufficient.

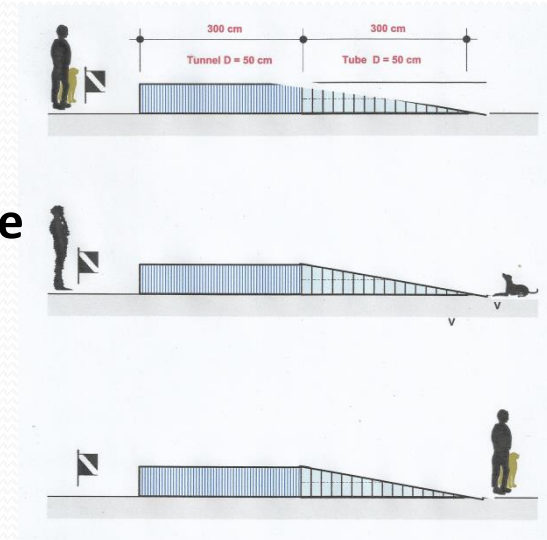
**To judge:**

Basic position

Go through

Stay

Basic position





## **Down under distraction 10 points**

**Restless lying down with lack of concentration, standing or sitting up prematurely, or approaching the DH during the pickup devalue the exercise accordingly.**

**Additional AC/VC and body help, restless behaviour of the DH and other hidden aids devalue accordingly.**

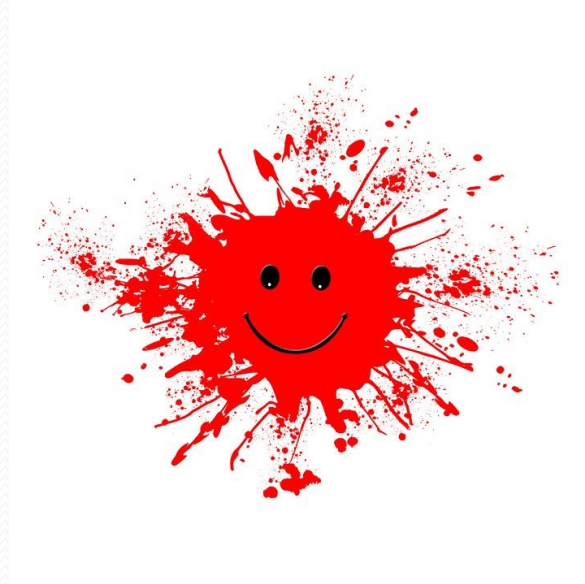
**If the dog leaves the down place by more than 3 meters after the ending of exercise 4 of the D being shown, a partial score is allowed.**

**If the D leaves the down place prior to the completion of exercise 4 by more than 3 meters= 0 points**

**If the dog doesn't assume the down position but rather stands or sits, remains however at the down place = - 5 points**

**To judge:**

**Basic position, down, remain down, pickup, basic position.**



**THANK YOU**